

# SYLDAIR SKIN

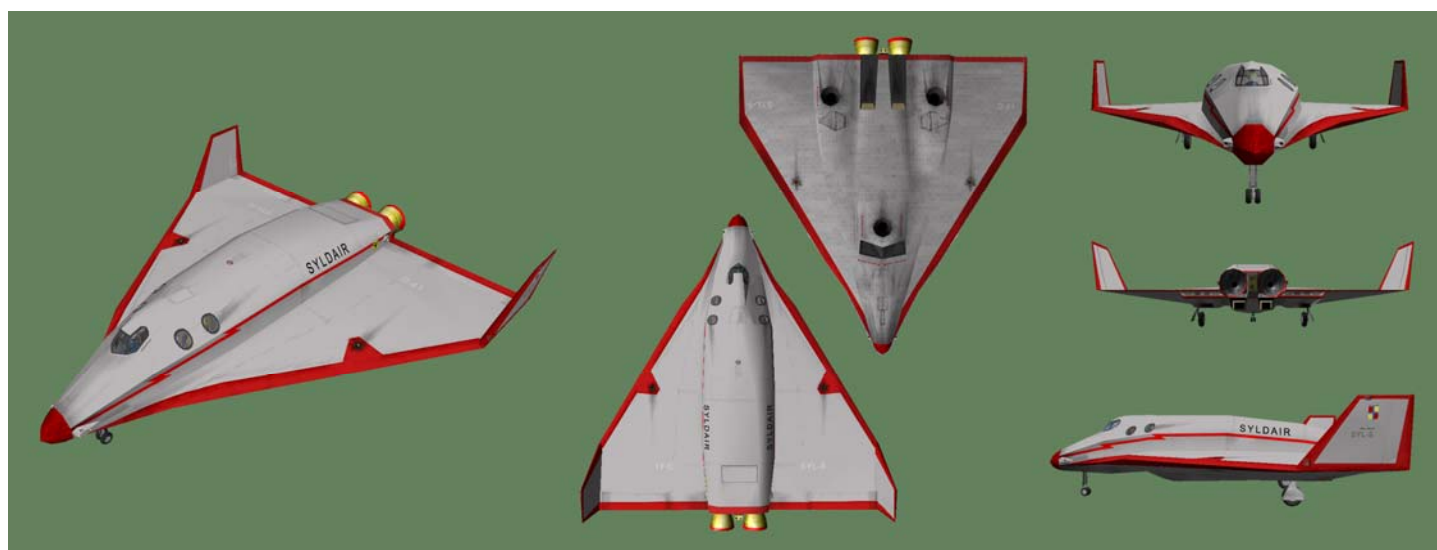
## For the DeltaGlider-IV by DanSteph

© Jacques Maurice (alias JacquesMomo) 2015

Add-on for the **Orbiter** default **DeltaGlider**.

*This add-on is for Orbiter 2010. It is free and can be used only for recreational purposes.*

*Commercial use is strictly prohibited. Using this add-on and modified for private use is naturally allowed, but any publication of modification can only be made with the authorization of the author.*



### CONTENTS

- 1 - DESCRIPTION and INSTALLATION.....	page 2
- 3 - PROVIDED SCENARIO.....	page 2
- 4 - HOW TO INTEGRATE THIS SKIN TO ONE OF YOUR SCENARIOS.....	page 3
- 2 - SOME COMMAND KEYS.....	page 3
- 2 - ALL MY OTHER ADD-ONS.....	page 4

Remark : All small beetles are from © Gotlib



## - 1 - DESCRIPTION and INSTALLATION

This add-on allows you to get a new skin for the *default Orbiter DeltaGlider*.

This skin is similar to the Douglas DC6 from the Airline Syldavian Company (look at page 2 & 3 of the comic-book "Destination Moon").

This skin is available :

- with high resolution (textures 2048 x 2048)
- but also with smaller resolution (textures 1024x1024)
- adapted for the **"standard" DG** but also for the **"scramjet" (DG-S)** model version.
- also compatible **"D3D9 graphic client "** (*normal\_textures*).

### Installation :

Installation :

Simply unzip the **zip file** into the **root folder** of your **Orbiter**.

(Do not forget to check "use folder names").

No files will be overwritten.



### Thanks to :

- **Hergé** for the two comic books *"Destination Moon"* and *"Explorers on the Moon"*.
- **Dr.Martin Schweiger** for Orbiter.

## - 3 - PROVIDED SCENARIO

There is in the `...\Scenarios\DG Syldair Skin` folder a "test" scenario just for you to admire the brand new skin for the **"standard" DG** model **SYL** and also for the **"scramjet" model SYL-S** ....

This scenario is named *"Syldair skin for DG"* .

Here is the splash screen :



### - 3 - HOW TO INTEGRATE THIS SKIN TO ONE OF YOUR SCENARIOS

It's really very easy :

You just have to add a simple line at the end of your glider section of your favorite scenario.

Here is how to do it :

- First edit your scenario file (with **Note-pad** from Windows).
- Then search for your **DeltaGlider** section lines
- Add at the end of this section (just before "END") the following line :  
**SKIN SYLDAIR**

Here is an example :

```
BEGIN_SHIPS
SYL:DeltaGlider
  STATUS Landed Earth
  POS 14.4347150 50.4003650
  HEADING 209.91
  AFCMODE 7
  PRPLEVEL 0:0.894959 1:0.936180
  NAVFREQ 0 0 0 0
  XPDR 0
  GEAR 1 1.0000
  AAP 0:0 0:0 0:0
SKIN SYLDAIR
END
END_SHIPS
```



← *line to be added here*

### - 4 - SOME COMMAND KEYS



As we can quickly forget some commands in Orbiter, here's a quick reminder of some keys that may be helpful for you :

**G**

→ Operate landing gear

**K**

→ Operate nose cone docking mechanism

**O**

→ Open / Close outer airlock door

**Alt** + **+** NUMPAD / **-** NUMPAD

→ Increase / Decrease the *scramjet* thrust

**Ctrl** + **B**

→ Deploy / Retract airbrakes

**D**

→ Deploy / Retract radiators

**Ctrl** + **SPACE BAR**

→ Open animation control dialog box

And I remind you that you Orbiter comes with a specific manual for this famous Glider : [DeltaGlider.pdf](#) file (in the "Doc" folder).

© JacquesMomo 2015





## - 7 - MY OTHER ADD-ONS



**Crista-Atlas set** for STS66 mission



**Chandra Telescope and I.U.S.**



**Europa Program**



**UMmu - Tintin**



**UMmu - Haddock**



**Spacecraft vs UCGO-UMmu**



**Improvement for Gemini**



**French Guyana HiRes Tiles**



**Kourou-ELA HiRes Tiles**

**In cooperation with Papyref**



**Tintin on the Moon**



**Gaia Mission**

**by Papyref** (with my modest contribution for the ground tiles)



**Kourou CSG-ELS**



**Hammaguir**



**Cayenne-Rochambeau Airport**

de Papyref, Mustard et Jekka (tiles are from me)

**and here are my two last recent add-ons :**



**Kourou - CSG (part 1 & 2)**



**Ladder for the DGIV**



**Tintin Skins for the DG-IV**

Click [here](#) to get to my download page on Orbit Hangar...  
Click [here](#) to get to my download page on Pappy's Hangar (French)