



Introduction

This is a recreation of the Vorlon homeworld from *Babylon 5*. There's not much to see really, just the planet and its star. As for the add-on itself, I promise you won't be disappointed. Enjoy!

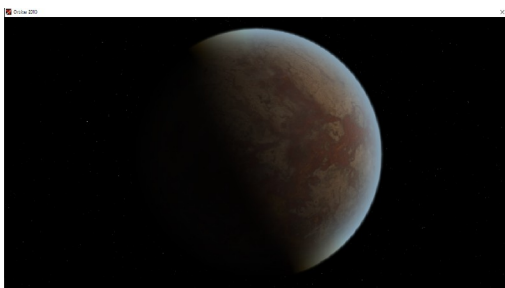
Required add-ons

Vorlon advanced dreadnought, Vorlon dreadnought, Vorlon light fighter, Vorlon planet killer, and Vorlon transport by **stevecast**

Vorlon freighter, Vorlon corvette, and Vorlon destroyer by **Buck Rogers**

System contents

Very little is known about the Vorlon homeworld's parent star, other than the fact that it appeared to be a red dwarf and seemed to be located on the edge of known space, its exact distance from Earth unknown.



Vorlon Prime

Type: Terrestrial

Diameter: 12,102 KM

Rotation period: 23 hours, 30 minutes

Distance from parent star: 124 million KM

Orbital period: 275 days

Moons: 0

Habitability: Marginally habitable, exact conditions unknown
Affiliation: Vorlon Empire

Overview

Virtually nothing is known about the Vorlon homeworld, as the only humans to have been there and returned are Lyta Alexander and the man known only as Sebastian, with the former stating that the planet was off-limits to the younger races until they were developed enough to handle the extremely advanced technology of the Vorlons. The Vorlons themselves are one of the oldest sentient races in the galaxy, predating humanity possibly by billions of years. They, along with other alien races who developed around this time, are known collectively as the First Ones.

Physically, the Vorlons resemble bioluminescent, partly translucent, radially symmetrical, multi-tentacled creatures. Although they appear incorporeal, they do in fact possess physical forms. Within the presence of other, less advanced races, Vorlons wear bulky “encounter suits” to hide their appearance, although they are perfectly capable of surviving in Earth-type environments. Consequently, very few individuals have seen an actual Vorlon in the flesh. The Vorlon language resembles a cluster of overlapping musical tones and chimes, and while the Vorlons are able to communicate with other species thanks to their encounter suits being equipped with advanced translation devices, they are nevertheless known to speak very cryptically when doing so.

Vorlons possess extremely powerful telepathic abilities and moreover appear to have some kind of telepathic link, as demonstrated when the Vorlon High Command became aware of Kosh Naranek’s death almost immediately after it occurred. They also possess telekinetic abilities, and are extremely long-lived, with lifespans possibly in excess of one million years. Vorlon spacecraft appear to use organic technology, with their pilots linked telepathically to the onboard systems. Due to their frequent involvement in the development of the younger races, Vorlons have often appeared to them in the guise of divine beings via telepathic projection.

Being among the oldest of the First Ones, the Vorlons have been witness to all sorts of extraordinary events over the course of their existence. Approximately one million years ago, the Vorlons constructed a portal into the extra-dimensional realm known as Thirdspace in what can only be described in human terms as an “attempt to communicate with the gods.” This endeavour failed catastrophically, as Thirdspace turned out to be inhabited by an extremely aggressive race more powerful than even the Vorlons themselves. The ensuing battle ended with the surviving Vorlons sending the portal into hyperspace in the hopes that it would never be found and accessed by the younger races.

Over the ensuing millennia, the majority of the First Ones left the galaxy to explore the mysteries that lay beyond and allow the younger races to evolve and develop independently. Only the Vorlons and Shadows remained behind, believing themselves to be the guardians of the less advanced beings. However, the two had vastly differing philosophies on how species should grow and evolve, with the Shadows believing that strength and growth came from conflict and the Vorlons believing these things came from order and discipline. Over the years the two began recruiting other species to serve on their sides, with the two eventually having so many servant races that they rarely faced each other directly, instead relying on the less advanced species to serve as their pawns. Upon learning of the Shadows’ vulnerability to telepathic attacks, the Vorlons began breeding such abilities into the younger races in order for them to serve as soldiers in the upcoming Shadow Wars.

Around the year 1250 C.E., the two fought the Last Great Shadow War, with the conflict ending with Shadows finally defeated by a coalition of Vorlons and Minbari. This is believed to be the point where the Vorlons first communicated directly with their less advanced brethren. Although the Shadows were defeated, the threat they posed was not completely eliminated as they went into hibernation for 1,000 years, patiently awaiting for another opportunity to strike. That moment came in the late 2250s, with the Shadows and their newfound allies striking their first target on December 31, 2258, resulting in the destruction of a Narn outpost and the deaths of over 1,000 Narns at Quadrant 37. In the ensuing conflict, many of the

younger races banded together to fight the Shadows, including the Minbari and the Earth Alliance.

As the war escalated, the two sides became increasingly desperate in their efforts to maintain their foothold on their less advanced pawns, with the Shadows eventually resorting to the use of world-devastating weapons known as Death Clouds, while the Vorlons used their Planet Killers to destroy any world touched by the Shadows. When the coalition of younger races known as the Army of Light finally learned of the Shadows' plan to herd the remaining Vorlon allies into a particular area of space and destroy their opposition once and for all, they set out to put an end to the whole conflict. It was at Coriana VI where the titans clashed one final time, with the younger races, led by Capt. John Sheridan and Delenn, finally confronting the Vorlons and Shadows head-on and making it clear that the younger races were no longer the Shadows or Vorlons' playthings, and that the two had only become a hindrance to the development of those they wished to uplift. With that, the remaining First Ones fled the galaxy.

Although the Vorlons were gone, their legacy remained. Elements of Vorlon technology were incorporated into the designs of spacecraft such as the *White Star* fleet and the *Victory*-class destroyer. Within a decade of the First Ones' departure, the Interstellar Alliance had managed to adapt Vorlon jumpgate technology for use on their new *Valen*-class cruisers, allowing them to access quantum space even with the use of standard jump engines. Finally, one million years later, humans and Minbari were finally permitted to enter the Vorlons' home system, having evolved into similar beings of pure energy. The now-incorporeal humans relocated to the former Vorlon homeworld upon Sol being artificially induced to go nova, renaming the planet New Earth.